There will be a test of the UMWiki failover server on Sunday October 11, 2009 more info... |

-- CathyLeeGierke - 28 May 2009

Release_process.vsd

Release Process

This activity should occur at the beginning of the project and map out when the features of the project will be deployed.

- Related to Iteration Process and MeetingsStandards
- Releases should occur at regular intervals so customers see progress (typically every 2 to 3 iterations)
- If one project expects to be very long, it is the responsibility of that project to make arrangements for other projects to be able to release at regular intervals
- As a fix is completed by a developer, it is marked with a build number and marked RESOLVED
- The customer will be notified of all fixes released to TEST at the time of release
- At each time code is released to TEST, those fixes are tested by customers and proxy customer
- Those that pass testing are marked CLOSED
- Those that do not pass are marked ACTIVE again
- Fixes that are critical to fix before they go to PROD will be fixed and retested
- When all critical fixes are fixed, the code is released to PROD
- The customer will be notified before code is to be released to PROD, and release will occur at a time that minimizes interruptions
- A list of fixes release to PROD will be sent to the customer to confirm the release to PROD.
- The lead developer will document the releases in the appropriate location.
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